
DIEGO CAGLIONI

Portfolio

Constellations

2015 - in progress

photographic series
73 x 51 cm
digital print with frame

I took these pictures in houses and ateliers of artists, the only light source are electronic devices like iPads, laptops or smartphones.

The camera sensor, taken to the limit, makes some artifacts like dots and small crosses.

These small lights that are living only into the digital eye of the camera, become constellations that surround the galaxy – or the black hole – of the artist.

Constellations 2015 - in progress

photographic series
73 x 51 cm
digital print with frame

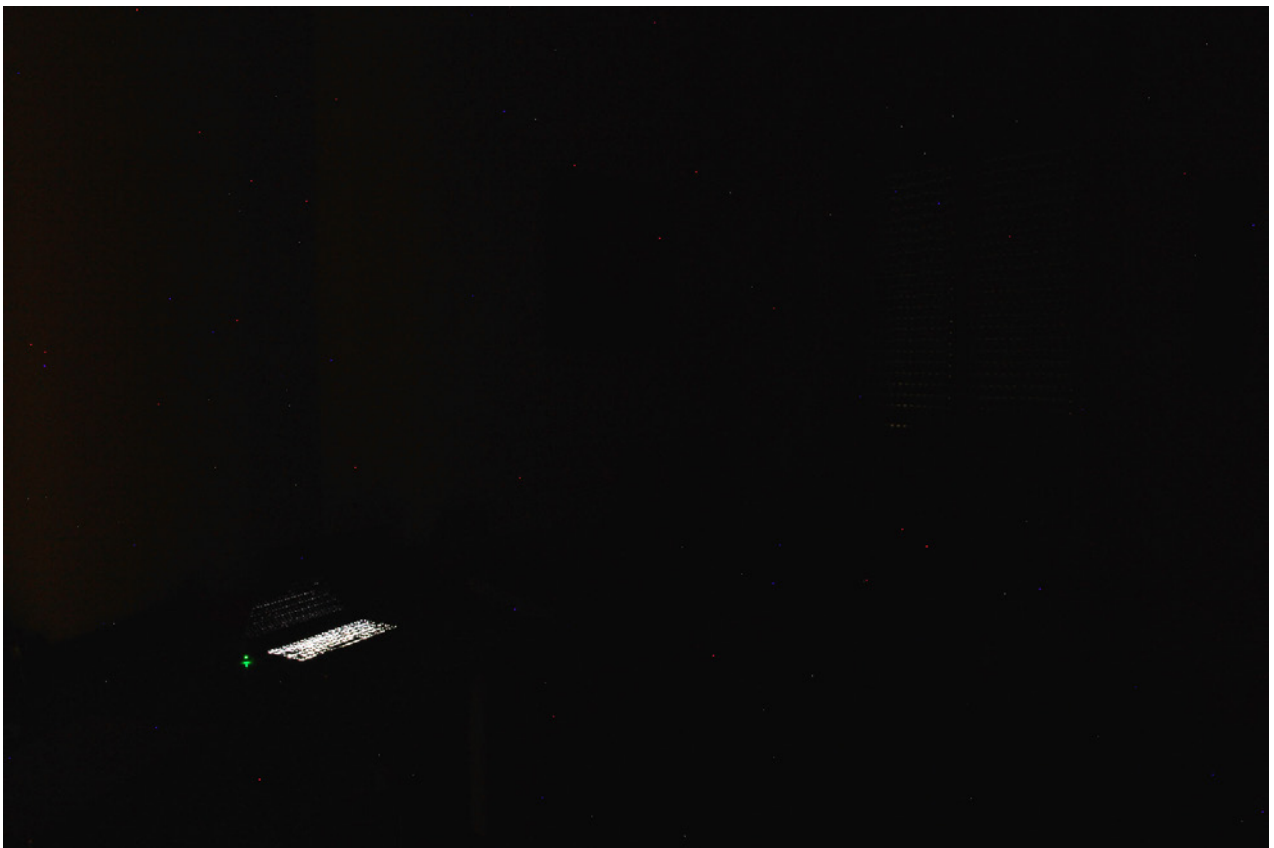


Constellation 79.193.133.236

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Constellation 79.193.133.236 (detail)



Constellation 151.55.65.127

Cloud Murmurs

2013 - in progress

web project
www.cloudmurmurs.com
sounds

This project collects sound recordings taken in different datacenters, rooms where we store our data, websites and sensitive informations, as big clouds following us everywhere.

Clouds seems to us intangible and impalpable, silent, due to their impossible distance. So servers, hidden and jealously protected, continuously working far away from our eyes (and ears).

Actually it's a noisy space, dominated by strong winds of the cooling fans perpetually turned on that overwhelm any other sound. But if we listen to carefully, we perceive something else: hard disks cawing, voices of technicians working in the near office, muffled sounds from

the outside. We can hear many deep and soft murmurs.

I am sure the if we could stand undisturbed, thousands of meters high, in the clouds, between the roars of the winds, we could hear the little murmurs of ourselves.

Cloud Murmurs

2013 - in progress

web project
www.cloudmurmurs.com
sounds



CLOUD MURMURS

home [about](#) [murmurs](#) [remix](#) [contacts](#)

Cloud Murmurs

2013 - in progress

web project
www.cloudmurmurs.com
vinyl mockup



Vectorscope (Human Flesh Line)

2012 - in progress

interactive installation
Max MSP, projector, webcams

Video-makers frequently use a tool called vectorscope to measure frames saturation and hue. The color balance of a film is based on a line technically called flesh line, where all the human tones arrange on. It's a work in state of project but is very interesting how, unlike ours, the artificial eye in just a look put us on the same level.

The project is based on the interaction between the spectator and the projection through our smartphone webcams. Filming ourselves or the others it will be possible to see the vectorscope moving, in real time, following the human flesh line.



Vectorscope (MLK line)

2014 - in progress

video

Bluray disc 1080p, stereo, 16:9

00:02:20

link: <https://vimeo.com/93005237>



In this variation of the project we are in the presence of one of the most important person who fights for black people rights, Martin Luther King. His powerful oratory contrasts with the coldness vectorscope but, incredibly, the spot around his flesh line seems like a flaming sword.

Infinite 2012

photograph
44 x 30 cm

The word "Infinite" is the main character of this photo; written on a green scratch pad, left on a green desk. Infinite, like the endless possibilities into the green screen, commonly used in video making.

In this endless container the only limit is our imagination, our ability and sensibility of choosing the content.

Infinite

2012

photograph
29,5 x 19,5 cm



Garibaldimap 2011

web-project
[http://garibaldimap.wordpress.com/
in-progress](http://garibaldimap.wordpress.com/in-progress)

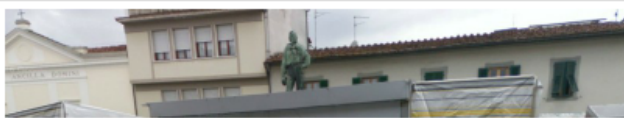
"GaribaldiMap" intends to map all monuments to Giuseppe Garibaldi, as far as possible, throughout the world. Probably most statues of the "hero of the two worlds" can be found in squares,

crossroads or main streets. This could be one of the reasons why they're often unnoticed by passersby.

Garibaldimap 2011

web-project
<http://garibaldimap.wordpress.com/>
in-progress

GARIBALDIMAP



[POSTCARDS](#) [STREETS VIEWS](#) [THE MAP](#) [THE PROJECT](#) [HOME](#)

DEC 19 2011
**LEAVE A
COMMENT**

POSTCARD

A POSTCARD FROM ROMA

☆☆☆☆☆ [Rate This](#)

Roma – Piazzale Giuseppe Garibaldi

[Garibaldi Postcard – Roma, Piazzale Giuseppe Garibaldi – web](#)

[Garibaldi Postcard – Roma, Piazzale Giuseppe Garibaldi – print](#)

Share this: [Twitter](#) [Facebook](#) [LinkedIn](#) [Google+](#) [Print](#)

Tagged [Italia](#), [Lazio](#), [Roma](#)

DEC 19 2011
**LEAVE A
COMMENT**

STREETS VIEWS

ROMA – PIAZZALE GIUSEPPE GARIBALDI

☆☆☆☆☆ [Rate This](#)



Share this: [Twitter](#) [Facebook](#) [LinkedIn](#) [Google+](#) [Print](#)

Tagged [Italia](#), [Lazio](#), [Roma](#)

Garibaldimap 2011

web-project
digital postcard
16,8 x 10,5 cm
in-progress



Garibaldimap (portraits)

2011

HTML5 animation

no sound

squared aspect ratio, variable duration

in-progress

link: <http://www.diegocaglioni.net/headbeta1a/headbeta1a.html>

Some pictures of the monuments, that I've found in GaribaldiMap project, has been used to make a portrait series. I've cut this low definition photos and "crumbled" them by group of pixel with the same color, frame by frame, until they disappear.

In this way the hero, almost unrecognizable, constantly composes itself and fades away just like it comes to memory and then goes to oblivion.

Garibaldimap (portraits) feat. [call me eS] 2014

video

sound by [call me eS]

squared aspect ratio

00:02:29, loop

link: <https://vimeo.com/69796624>



Selfpad 2011

video

blu-ray Disc 1080p , 16:9

no sound

00:05:06

link: <https://vimeo.com/19902458>

The moment of making and the creation gesture itself is summarized in this video. The trackpad is the only witness of the work 'in fieri', silent translator of mechanical moves into electrical and digital pulses, as the fingers themselves that identify and auto-describe me.

Selfpad 2011

video
blu-ray Disc 1080p, 16:9
no sound
00:05:06
link: <https://vimeo.com/19902458>



Deepwater Horizon 2010

video

DVD PAL, 16:9

stereo

00:08:26

link: <https://vimeo.com/21393437>

This work is the result of the overlapping of the most viewed worldwide YouTube videos since 20th of April 2010, day of the Deepwater Horizon drilling rig explosion, one of the biggest environmental disaster in recent years. I took these videos for a month, which have various arguments, from a blockbuster film trailer to the Obama's talking at The Tonight Show. But none

of them is about the environmental disaster, like if the community would been interested in more superficial and low cultural stuff. Video flux becomes an informational boil that blows up and follows one the other out of control, just like the hydrocarbons leaking from the seabed hurt by human stupidity.

Deepwater Horizon

2010

video

DVD PAL, 16:9

stereo

00:08:26

link: <https://vimeo.com/21393437>



Deepwater Horizon

2010

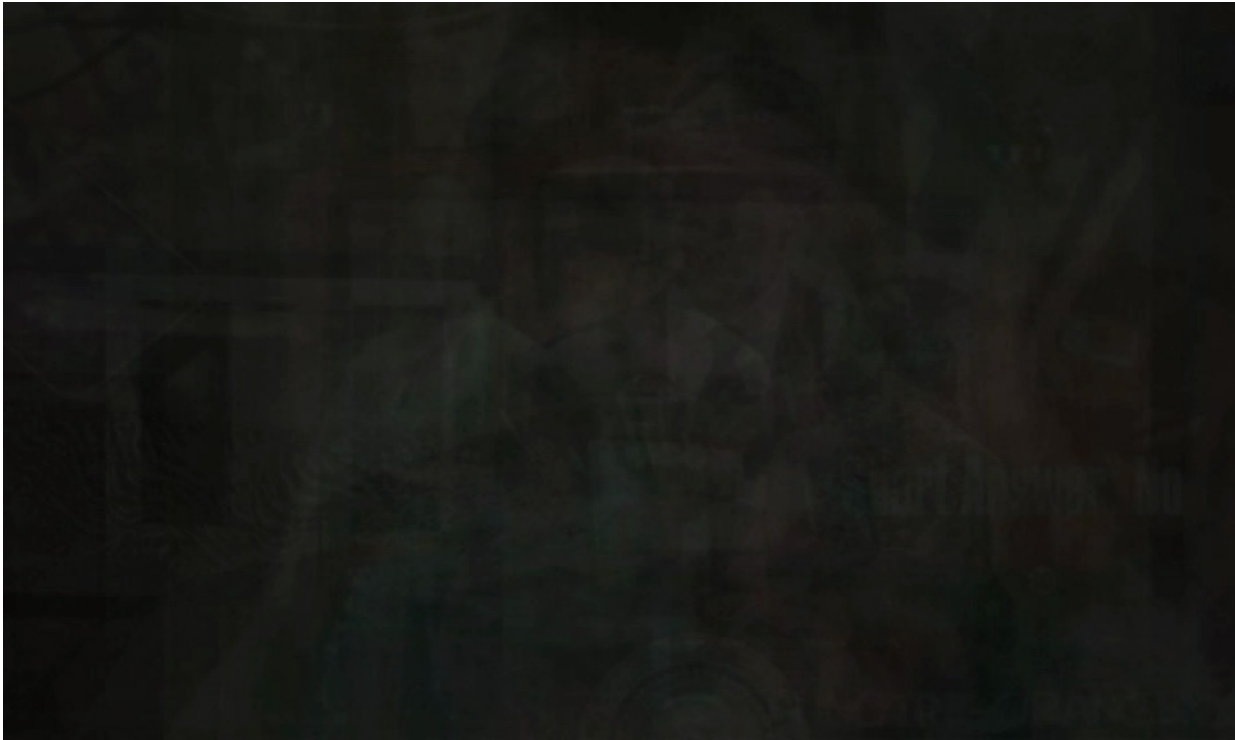
video

DVD PAL, 16:9

stereo

00:08:26

link: <https://vimeo.com/21393437>



Faces in the Sky

2010

photograph

Look to the clouds trying to image faces is a carefree game that everyone does. In Faces in the Sky the artificial intelligence of a computer try to do the same action through an algorithm made for search human faces inside photos. I submitted to the informatic eye thousands pictures of skies from all over the world, some taken by myself, others

found in Internet or given by friends but only few little pieces saved themselves from the multitude.

While we looking to the chosen clouds sometimes the hidden face is clear, other times doubt is legitimate: is the machine wrong or we have not enough imagination?

Faces in the Sky

2010

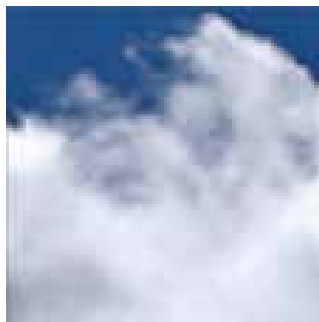
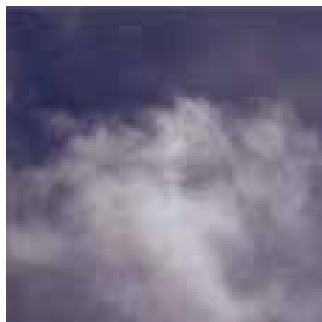
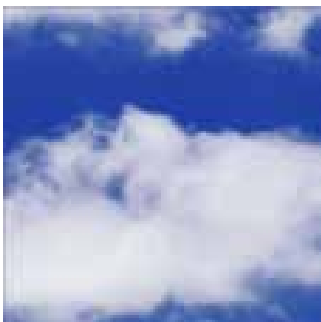
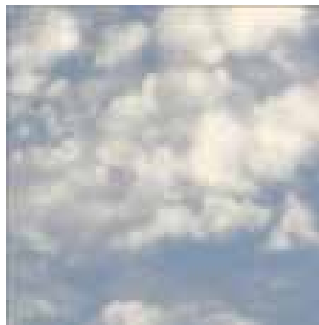
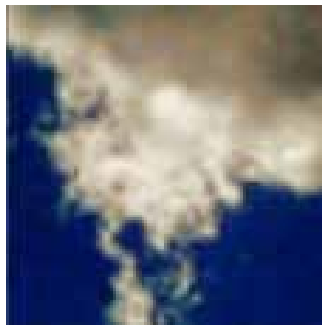
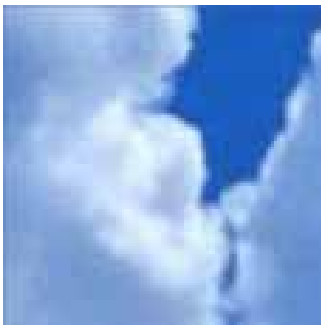
photographs
12 digital frames
8 inches each



Faces in the Sky

2010

photographs
12 digital frames
8 inches each



Preghiere 2010

installation
mouses modified
LED light
electrical cables
160 x 7,5 cm

One computer mouse is attached to another face to face and both hang from the ceiling, suspended on their own cables. This describes the "raw" material of this installation, where light is simply the red glow emitted by the optical sensor on each mouse. The artist uses several components hanging at differ-

ent heights, but all within reach of the user who is invited to join hands around this totally contemporary and technology version of the votive lamp.

Preghiere

2010

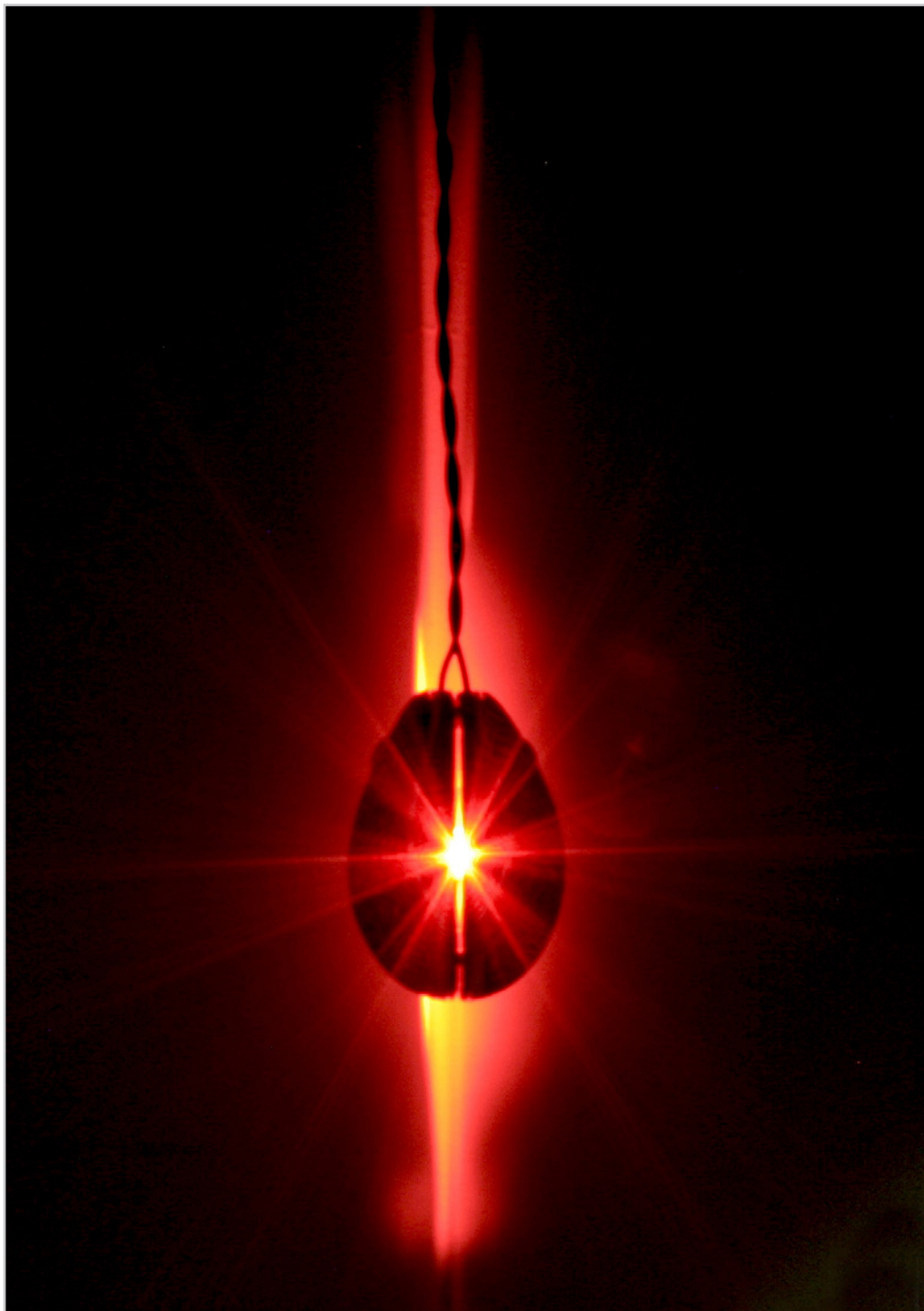
installation
mouses modified
LED light
electrical cables
160 x 7,5 cm



Pregchiere

2010

installation
mouses modified
LED light
electrical cables
160 x 7,5 cm



Visual Improvisations 2009

scenography

live music by Luca Aquino & Raffaele Casarano Duo

DVD PAL, 16:9

00:47:36

link: <https://youtu.be/cb8R7ouRCfQ>

The scenography is the result of a video improvisation. At my request I didn't want to listen to the songs that Luca Aquino and Raffaele Casarano would be playing at the concert. My only points of reference were the instruments they would play and some brief descriptions about rhythm and duration. Similarly I kept secret the two jazz players on what I would do, also during the per-

formance, because the projection was behind their shoulders.

During the concert sound and visual complete themselves, naturally, through implicit synchronous grow out every moment.

Visual Improvisations

2009

scenography

live music by Luca Aquino & Raffaele Casarano Duo

DVD PAL, 16:9

00:47:36

link: <https://youtu.be/cb8R7ouRCfQ>



Public Messages

2009

installation
typewriter Olivetti 32
hanging 2,50 m height
paper printout 9 m lenght

Typed sentences has been collected by people I met and I'm actually meeting in chat for two years. These sentences are not picked up from conversations but they're written thoughts near the avatars, substantially they have the same function, they're simply the "written" version of the images. They include quotes, moods, messages, vents...

Usually a person writes them to show everyone in his chat list what important happened to him or what he's thinking about, so they are like a synthesis of mood or what happened in that moment of his life. Through these thoughts we can follow either inner events without a significant for us or

common events (the earthquake, New Year's Day, Berlusconi chairman of the Board, Obama's election, etc...).

I've typed all these sentences chronologically, without ink, to impress them on a material support and to save them from a certain disappearing.

Lack of ink does the person who will read these sentences to stay in the right point of view and nearer, with more attention and make them more intimate than clear types, easy to read by many in the same time, like it would be happened in a digital medium they were born.

Public Messages

2009

installation
typewriter Olivetti 32
hanging 2,50 m height
paper printout 9 m lenght



Explosions In The Sky

2008

video installation
DVD PAL, 16:9 vertically
stereo
00:04:00
link: <https://vimeo.com/19251611>

The video is a game between pressures: the atmospheric pressure, the artificial pressure and the digital com-pressure; the result are fragments, material, picture and sound units. The bottom and the top seems fighting but, in reality, this is their material exchange.

Here is that DiVx (then the jpg) and the mp3 are metaphors of sublimation, not anymore waste of information, characteristic of "low" definition, but addictive transformation itself.

Explosions In The Sky

2008

video installation

DVD PAL, 16:9 vertically

stereo

00:04:00

link: <https://vimeo.com/19251611>



YouTube: Time 2008

video

DVD PAL, 4:3

stereo

00:02:00

link: <https://youtu.be/Q-uaCuhziB8>

Time in Internet era is a flux of data, instead hands of a clock or sand in a hourglass, beat time is given by the number of informations that we receive and broadcast. Here's how the characteristic red bar of YouTube becomes a piece of a "digital hourglass" that beats a time made by a click.

YouTube: Time 2008

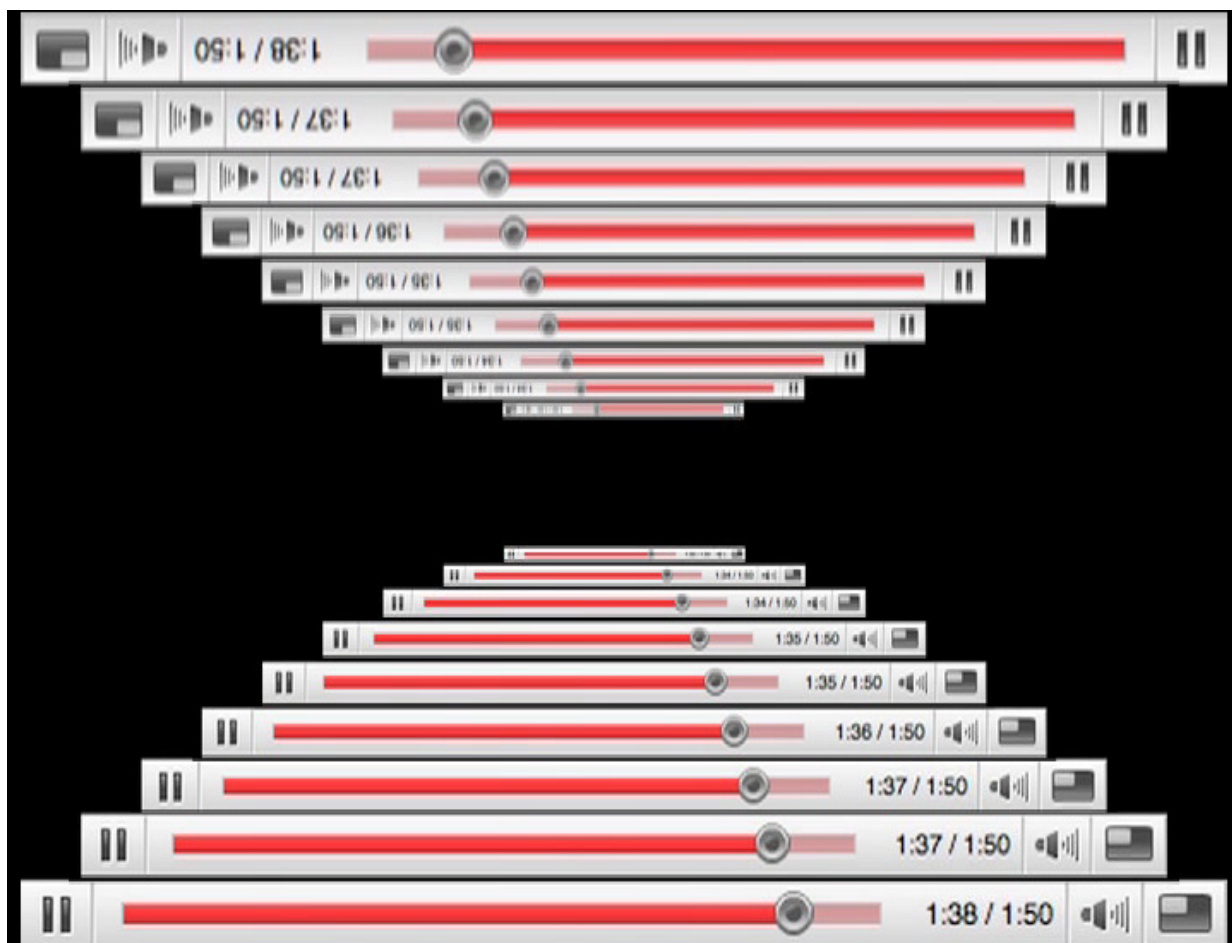
video

DVD PAL, 4:3

stereo

00:02:00

link: <https://youtu.be/Q-uaCuhziB8>



Gradi di Libertà

2008

installation
ink on 133 tickets
wood
nails
400 x 2.5 cm

I thought that would be useful trying to restore a service and to document the rebirth. Thus I've proposed to the police headquarters manager a project with a budget and persons to involve. Nowadays the project it's yet to be approved, unfortunately I must stay under the bureaucracy schedule...

However I've decided to formalize the project, giving the tickets by myself to the persons who stay in front of the police headquarter and asking to them to write on the word "freedom" in their own language.

Gradi di Libertà

2008

installation

ink on 133 tickets

wood

nails

400 x 2.5 cm



Avatar

2007-2009

photographs
digital print on aluminium
70 x 70 cm each
clockwise:
6 months; 12 months; 18 months; 24 months

The photos are overlaps of avatars (images used in chat everyone chooses to represent themselves) of people i met chatting.

I've chosen the virtual world of chat as a meeting place par excellence of contemporary, where everyone can put on fleeting identities, in "low definition", hard to determine, controlled by pixels, a place where everyone can be anybody ...also himself.

Avatar is a work in progress: I'll keep on to overlap avatars and every 6 months i'll show the result; the final images represent sediments of meeting, of friendships... Of memories.

Avatar

2007-2009

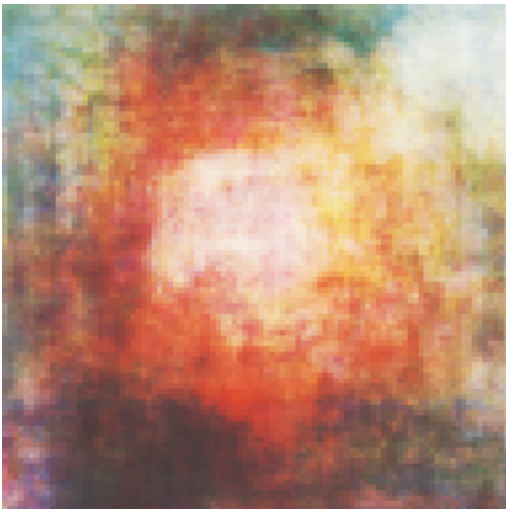
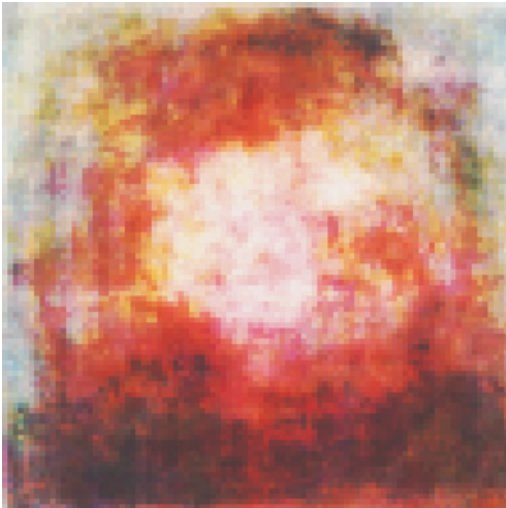
photographs

digital print on aluminium

70 x 70 cm each

clockwise:

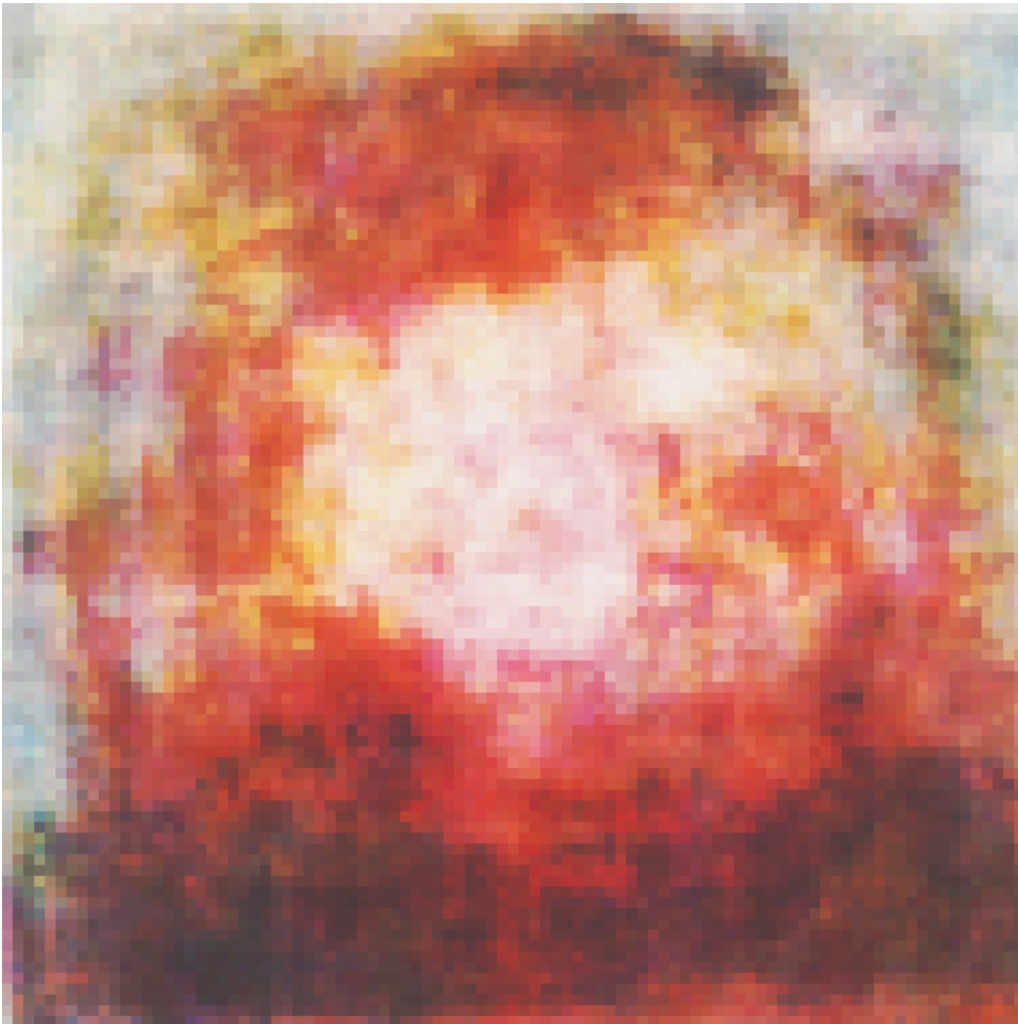
6 months; 12 months; 18 months; 24 months



Avatar

2007-2009

photographs
digital print on aluminium
70 x 70 cm each
clockwise:
6 months



Elementi

2007

video

DVD PAL, 16:9 plumb line

stereo with 50W amplifier

00:04:01

link: <https://vimeo.com/4507039>

Elementi is a video which its abstraction could make us think that it is completely made by a computer. To the contrary, all we see and we hear has been taken from reality: the central part is a shot of festival colour banners, during a windy day; instead black and white parts are train cables shot on travelling.

From these films I took the minimum, the more elementary parts of themselves.

I worked with the sound in the same way: noises of colour banners were accentuated in high frequencies; train noises in low frequencies (spread with a 50 W amplifier).

The installation is a flow of real elements that, recombined, produce new energy.

Elementi

2007

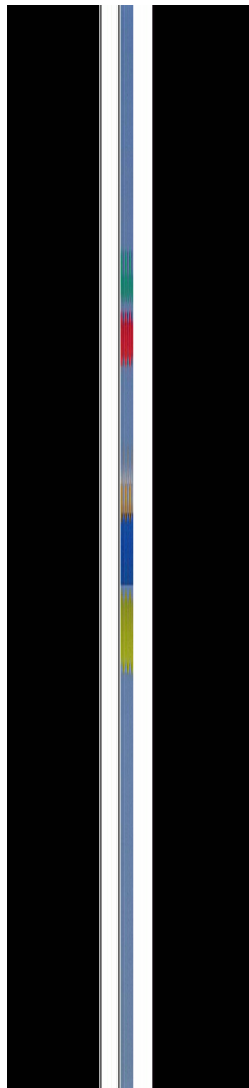
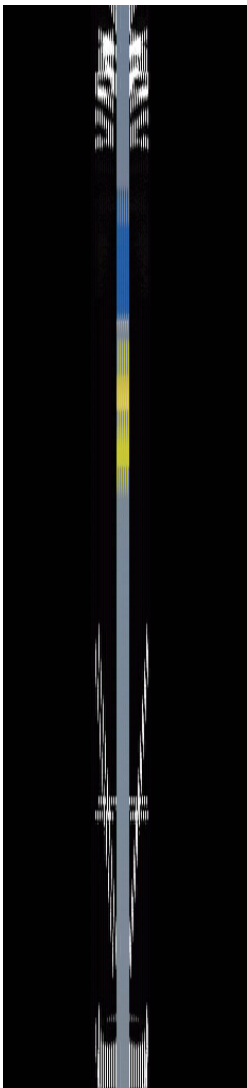
video

DVD PAL, 16:9 plumb line

stereo with 50W amplifier

00:04:01

link: <https://vimeo.com/4507039>



Elementi

2007

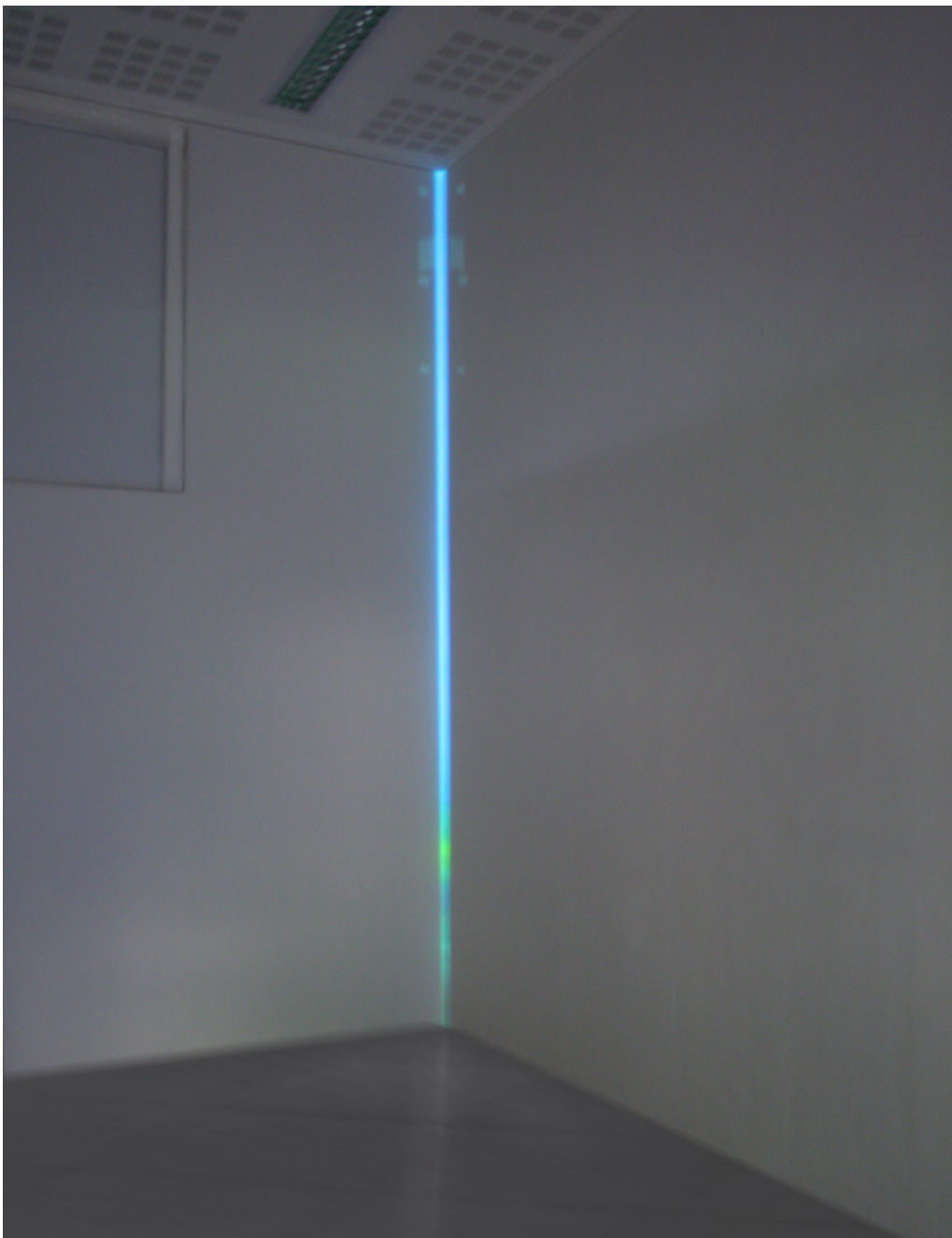
video

DVD PAL, 16:9 plumb line

stereo with 50W amplifier

00:04:01

link: <https://vimeo.com/4507039>



155.941 Paia di Basi

2007

sound installation

mp3 32kbps, mono

07:59:44

link: <https://soundcloud.com/diego-caglioni-1/155-941-paia-di-basi>

In a botanic garden I made a sound installation where an artificial voice pronounce all the 155.941 chloroplast nitrogen bases of Tobacco plant.

Nitrogen bases makes the DNA of every living being, they are like letters that compose the words of a discussion, with

the changing of their place changes also their meaning.

In this way I made the plant speaking which described itself, literally...

155.941 Paia di Basi

2007

sound installation
mp3 32kbps, mono
07:59:44

link: <https://soundcloud.com/diego-caglioni-1/155-941-paia-di-basi>



1 attcacagtg ctcttcgcaa tctcgatcct cgcaatgctc tgcaaccgga gggtgagcgc
61 cattgaagga ctggaagcaa gttcacacc ttccacaacg gcaactacac cgtcgactcc
121 acaagaactc caagaacact cgttcttctc tcacacagca ctctccctc cgatcttgct
181 ccatctcggc ttccacgcgc gtgtcgccc tatatgctgt caccgactag gctcggacgg
241 tggaggaagc tggtagcatt aggagaattt tcagcacttt tataacacag agtcagcgcg
301 aagaaaggca gatccatact agatcaacgg tttcctttc tcttacgaga tttcatttc
361 tagttagagg agcagaccac tctaacttac tttagaacia tgagaaatgt aacactcacc
421 aactgaagaa cgaatgtgag ctcgggagga aatgtgcctc tccaactcgt actttgctac
481 aacgatcttt gtatgtacgg gtatcgataa tggaagagac tagatcaaat agggcaattc
541 gtaatgctct cttctgttc tagaataaga aagtagcttg tctgccgtac tggctgcttc
601 attgaatgtg tcgatctgca ttctatataa ggagttgatt tgcaccttg tctggcagtt
661 agctaagcga gaagctgtga tcgaggaagc cccgccagc agtgcctcta ctctactagt
721 cctagtacta gatactagat agacaggccg gtcaccggtg gcataagatc cttctctgct
781 tgtctaactc aagccagata gcagcaatca ctcgaaatag tcatatgcgg aacacatgca

The Show Must Go On 2007

video

DVD PAL, 16:9

Stereo

00:01:20 loop

link: <https://vimeo.com/18989815>

In front of an old theatre in demolition,
cars passing fast.

New spectators clapping for.

In a time that prefers a supermarket
than a theatre.

The Show Must Go On 2007

video

DVD PAL, 16:9

Stereo

00:01:20 loop

link: <https://vimeo.com/18989815>



Alfabeto Suonato

2007

interactive installation
two computer keyboards
iMac, speakers
Programming

video documentation: <https://vimeo.com/128594720>

Playing Alphabet is an interactive installation composed of two computer keyboards. All alphabet letters are used to be heard in the same time, all of them are pronounced by male and female artificial voices.

The two users can keep quiet or listen to the letter which they want pushing a button; female voice will be activated using small, and male using uppercase letters.

The work was born as a sound game with letters, it could be played trying to pay attention to the other letters heard playing, but it's also a battle between man and woman and for whom keep quiet the other.

Alfabeto Suonato

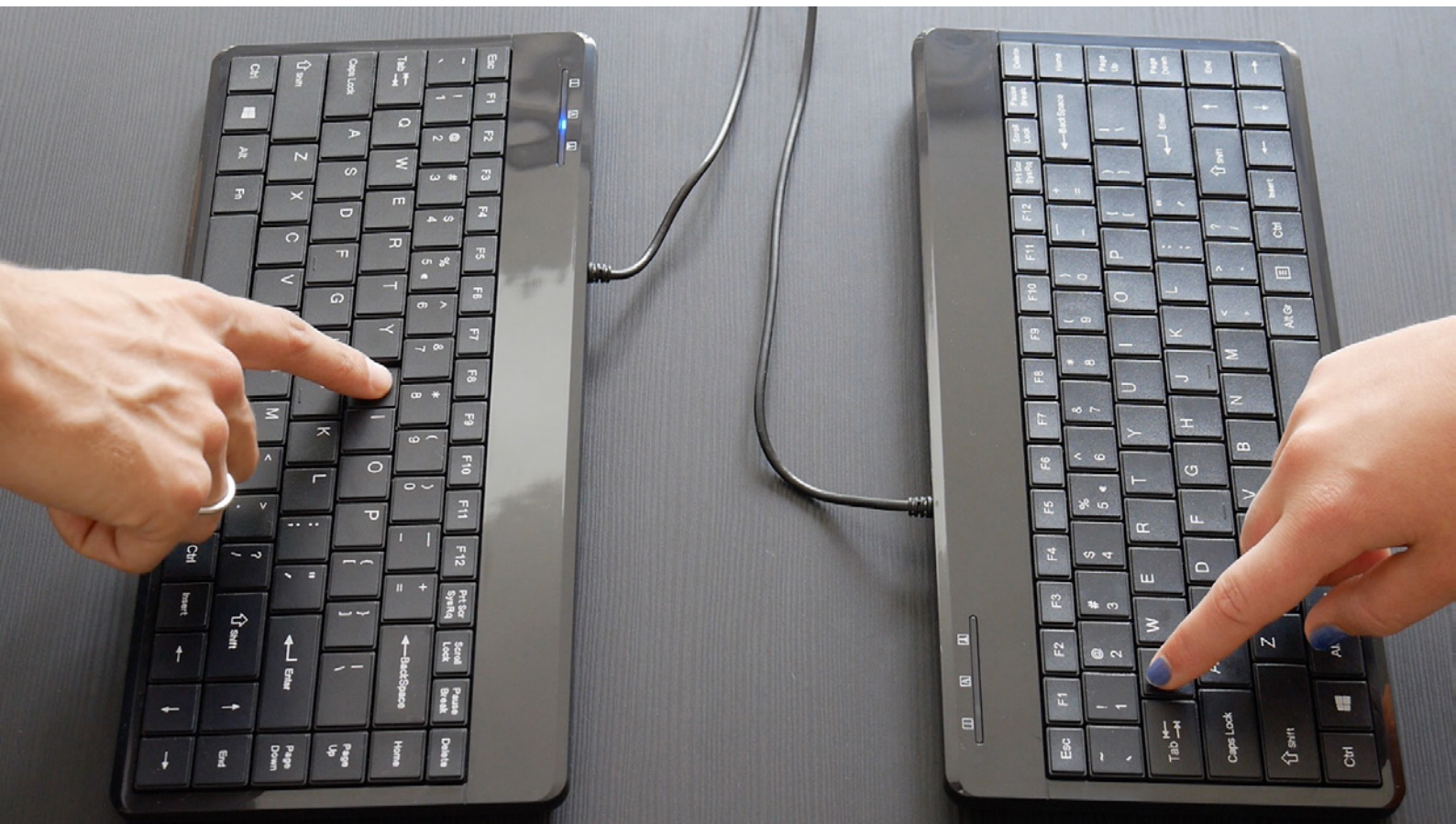
2007

interactive installation
two computer keyboards

iMac, speakers

Programming

video documentation: <https://vimeo.com/128594720>



Chiese 2007

performance
and modified maps of Bergamo city 1000 copies

Bergamo city is has the peculiarity of many churches spread in the territory (only the more important are 66). This is an impressive information that tells much about townspeople.
So I started form a Bergamo city map,

tourist ones we can find normally, I signed all the churches with points and connected them (every point must have 3 links at least) making a web on the city.

Chiese

2007

performance
modified maps of Bergamo city
ed. 1000



Chiese

2007

performance
modified maps of Bergamo city
ed. 1000



Bolle di Sapone

2006

performance
18 soap bubbles

The work begin in a workshop about memory at Suvereto (LI). I hade a dialogue with the town inhabitants, who affect me for the almost child-ish behaviour, more than talks contain (historic tales, past or newer events, etc...). When they told me their past like if was the first time and live again their past or newest experiences without inhibitions or shame, they excited themselves like children remembering their youth tales. Gestures and looks let

shine through more than words would express. I thought it was a perfect metaphor the soap bubble game. The action was in more crowed places (seats in the square, coffee bars, etc...). Soap bubbles breaking themselves going through past and present places, against persons, memories, recollections... hopes.

Bolle di Sapone

2006

performance
18 soap bubbles



Bolle di Sapone

2006

performance
18 soap bubbles



In Programma

2006

Installation
artists sketches
glass 98 x 95 cm
canvas 150 x 100 cm
camera
tripod
projector

In Programma is an installation about the artist-curator figure. Especially it's grow to look at a show in a larger point of view, trying to see itself like a wide work. During the vernissage I recorded the event, the centre of the work is who is looking at. Next day, with less confluence, I projected the registration (with sound).

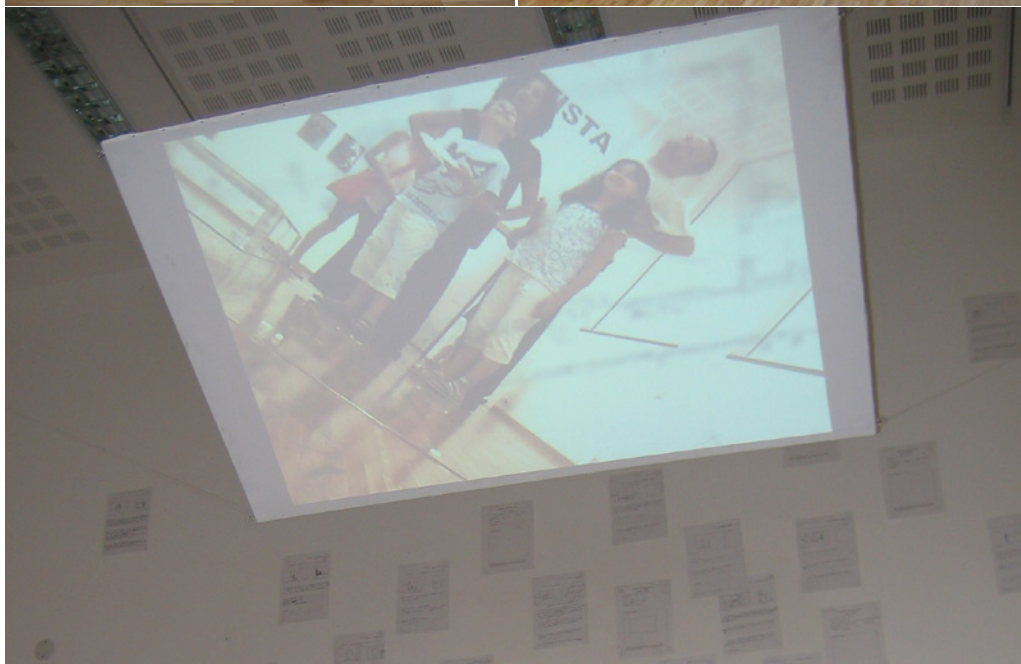
The canvas almost become a window of another show, a different time dimension so similar to the past moment, a pending place (in all senses) where people are like past phantoms, the place is the canvas that comes to be again a medium of a "different" reality. The clear reference to the Giulio Paolini's

installation (Fuori Programma, in the next room), is because some factors: The clear language he used perfectly suits to the figure of the student (staying in didactic area, if we want) or, better, to another artists generation. Solving that "isolation state" in what was Paolini's work, too much "out", and not have a dialog, like in my opinion should have, with the didactic place.

In Programma 2006

Installation
artists sketches
glass 98 x 95 cm
canvas 150 x 100 cm
camera
tripod
projector

left Giulio Paolini, Fuori Programma
right Diego Caglioni, In Programma



Divieto d’Affissione 2006

photographs
digital print on aluminium
36 x 27 cm



Divieto d'Affissione 2006

photographs
digital print on aluminium
36 x 27 cm



DIEGO CAGLIONI

Resume

Diego Caglioni (Bergamo, 1983), lives and works between Berlin and Bergamo, after biotechnology studies he is graduated at Academy of Fine Arts "G. Carrara" in Bergamo. He investigates descriptive borders, anthropological meanings, aesthetical possibilities of the web and of AIs compared with artistic creativity, focusing his interest on video, sound, installations and photography as main characters of his itinerary.

Some of his works are part of Archive of Digital Art (ADA), Department of Image Science at Danube University Krems.

Solo Exhibitions

2013
Cloud Murmurs, HOC/Gallery.
2011
Loading..., Placentia Arte, Piacenza, Italy.
2009
vicinilontani (with Rudina Hoxhaj), viamoronisedici/spazioarte, Bergamo, Italy.
2007
1.60 insurgent space, Bergamo, Italy.

Group Exhibitions

2015
DIE LICHTENBERG NORM | A4 Quer –
Zwitschermaschine, Berlin.
Partiamo, T-A-X-I (curated by Francesca Di Nardo).
Les Sublimes, Arthur Cravan Foundation, Milan, Italy.
2014
L'Immagine Del Tempo | Anatomie dell'Immateriale –
Artopia Gallery, Milan, Italy.
Zona di Innesco | Trigger Zone – Kilometro Rosso –
Parco Scientifico e Tecnologico, Bergamo, Italy.
2013
Audiovisioni digitali - video e ricerca artistica oggi,
MACRO, Rome, Italy.
2012
BYOB Milano, Pecci Museum, Milan, Italy.
PLAY ME, Play list_1, ZAK Project Space, Monteriggioni
Castle, Siena, Italy.
2011
Videoart Yearbook 2011, CRAC, Cremona, Italy.
I Am Here, Jaaga Creative Common Ground,
Bangalore, India.
2010

Ambiente Video, Ex-Macello, Padua, Italy.
15 in collettiva artisti giovani... e giovani artisti,
viamoronisedici/spazioarte,
Bergamo, Italy.
2009
Collettiva, viamoronisedici/spazioarte, Bergamo.
2008
ArteImpresa, Academy of Fine Arts G. Carrara,
Bergamo, Italy.
Dobiart - VII Edizione, Staranzano (GO), Italy.
2007
Mod. c/3: 9 giovani artisti e il diritto d'asilo, Sala
Manzù, Bergamo, Italy.
Decantazione, giochi dissonanti, Hublab Gallery, Milan,
Italy.
iCity-periferiche, in progress project, Bologna, Italy.

Film/Video Festivals

2015
Luoghi Comuni Festival, Altamura (BA), Italy.
2011
Videoart Yearbook 2011, Chiostro di Santa Cristina,
Bologna, Italy.
2010
Pratica e diffusione della videoarte in Italia, Loop
Barcelona, Spain.
2009
Video Art Festival Miden, Kalamata, Greece.
2008
Digital Fringe, Melbourne Fringe Festival, Melbourne,
Australia.
Digital Media 1.0, Valencia University, Spain.
2007
NewMediaFest 2007, international online festival.

Collaborations and workshops

2015

Sounds for Riccardo Previdi "Cocoon (Taraxacum)".

2014

A.I.R. Kilometro Rosso, Artist-in-residence at Kilometro Rosso, Science & Technology Park, Italy.

2011

La Memoria dello Spazio, workshop with Rossella Biscotti, Academy of Fine Arts G. Carrara, Bergamo, Italy.

2009

Scenography for Luca Aquino & Raffaele Casarano Duo at Bergamo Jazz Festival.

ARTHUB > video e suono > giovane arte > territorio >, a project by freeUndo.

2006

Workshop at IX Simposio Nazionale delle Accademie di Belle Arti, Suvereto (LI), Italy.

Since 2006 he has taken part in some Steve Piccolo's projects, including: The Choir of Musicless Sound, Teatro Arsenale, Milano; Il Suono Dell'Arte, indagini nel museo polisensoriale, Undo.Net; Disturbance Chorus, performance at The Basquiat Show, Triennale di Milano.

Publications

2014

Intervista a DIEGO CAGLIONI, ISSUE #3, HOC/Gallery (Giulia Daolio)

2013

"Il rumore del Cloud secondo l'artista Diego Caglioni", seeWeb Blog (Chiara Grande)

2012

"La Tecnologia e l'impatto sulla Società", Artribune #9 (Daniele Perra)

"BROKEN WINDOW, The Temporary Context in Constant Viewing", KritikaOnline (Elena Giulia Abbiatici).

2011

"Loading, il tempo ai tempi del Web", Giudizio Universale (Riccardo Bonini).

Awards

2009

Selected for Targetti Light Art Award, Florence, Italy.

2008

First prize Temponautica Award, MAT, Clusone (BG), Italy.

2007

Artistic Research Prize at Società Umanitaria, Milan, Italy.

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